

CORINTH BOONE

PROP/FX + CHARACTER DESIGNER

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EXPERIENCE

Cartoon Network Studios // Prop/FX Designer // Aug 2022-Mar 2023

“Jessica’s Big Little World”

- Designed props and effects based on provided storyboards and posed them from the required angles
- Successfully adapted to the show’s visual style
- Consulted with supervisor/art director weekly to go over progress and conduct revisions

CBA Studios // Animation Intern // Jul-Aug 2020

- Contributed character design and 2D animation for two short films
- Participated actively in weekly meetings with the director and animation team
- Managed time efficiently to meet deadlines

PROJECTS

“High Tea” Senior Thesis Film // September 2021-April 2022

- Completed a solo-produced 3-minute animated short film
- Problem-solved around several late production roadblocks
- Demonstrated time management skills and strong work ethic

“My Hero Is You” Short Film // July-August 2020

- Assisted head animators with character animation and clean up
- Communicated regularly with a team to review progress
- Improved upon initial animatic with director’s approval

SKILLS

Artistic

- Prop/Character Design, Illustration, Sequential Art, 2D Animation

Technical

- Adobe Photoshop, ToonBoom Harmony, Clip Studio, Google Suite

Personal

- Communication, Adaptability, Organization, Teamwork, Friendly Attitude

EDUCATION

B.F.A., Animation // Maryland Institute College of Art

- 2018-2022
- Cum Laude

ADDITIONAL ACTIVITIES

Senior film selected for screening at the MICA Film Festival, 2022// Exhibited in the Animation Student Show at MICA Brown Building, 2021